

**APPROVED MINUTE SUMMARY
OF THE CITY
COUNCIL CLOSED MEETING
CITY OF EAST GRAND FORKS
TUESDAY, OCTOBER 13, 2015 – Following the Closed Session**

CALL TO ORDER:

The Closed Meeting of the East Grand Forks City Council for October 13, 2015 was called to order by Council President Mark Olstad at 7:52 P.M.

CALL OF ROLL:

On a Call of Roll the following members of the East Grand Forks City Council were present: Council President Mark Olstad, Council Vice-President Chad Grassel, Council Members Clarence Vetter, Mike Pokrzywinski, Henry Tweten, and Marc DeMers.

Ron Galstad, City Attorney, David Murphy, City Administrator; and Megan Nelson, Executive Assistant.

DETERMINATION OF A QUORUM:

The Council President Determined a Quorum was present.

1. Closed Session pursuant to MN Statute 13D.05 Sub 3(a) to conduct the job evaluation of the City Administrator.

Mr. Galstad stated the purpose of the meeting was for the job evaluation of the City Administrator and could be closed according to Minnesota Statute 13D.05 Sub 3(a). He asked Mr. Murphy if he would like to meeting closed. Mr. Murphy said he would like to meeting to be closed.

A MOTION WAS MADE BY COUNCIL MEMBER POKRWINSKI, SECONDED BY COUNCIL MEMBER GRASSEL, TO MOVE INTO A CLOSED SESSION.

Voting Aye: Tweten, Olstad, Grassel, DeMers, Vetter, and Pokrzywinski.

Voting Nay: None.

Absent: Buckalew.

Discussion followed in closed session.

A MOTION WAS MADE BY COUNCIL MEMBER DEMERS, SECONDED BY COUNCIL MEMBER VETTER, TO MOVE INTO AN OPEN SESSION.

Voting Aye: Tweten, Olstad, DeMers, Vetter, and Pokrzywinski.

Voting Nay: Grassel.
Absent: Buckalew.

The Council had reviewed Mr. Murphy's job performance on both what he is doing well, areas that could be improved, and goals that they have for him to accomplish in 2016.

ADJOURN:

A MOTION WAS MADE BY COUNCIL MEMBER VETTER, SECONDED BY COUNCIL MEMBER DEMERS, TO ADJOURN THE OCTOBER 13, 2015 CLOSED MEETING THE EAST GRAND FORKS, MINNESOTA CITY COUNCIL AT 8:28 P.M.

David Murphy, City Administrator/Clerk-Treasurer